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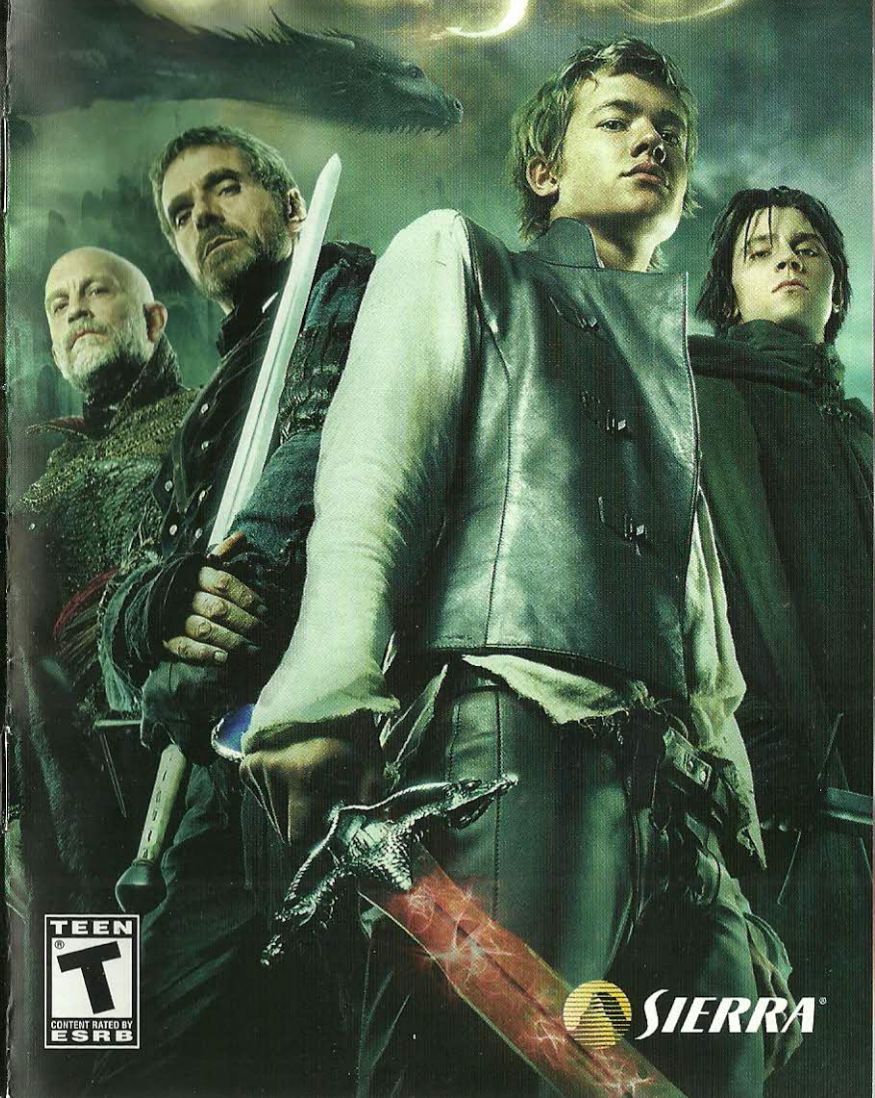
Vivendi Games
Mobile



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SYSTEM REQUIREMENTS

- Windows® 2000/XP (Windows x64 NOT supported)
- 1.4 GHz Intel® Pentium® 4 or equivalent AMD® Athlon™ or faster processor
- 512 MB RAM or more
- NVIDIA® GeForce®, ATI® Radeon®, or equivalent DirectX® 9.0c-compliant, 128 MB 3D video card with Hardware Transform and Lighting capability and pixel shader support
- DirectX 9-compatible audio card
- CD-ROM
- 4 GB of free drive space or more
- Windows-compatible Mouse
- Windows-compatible Keyboard
- Windows-compatible USB gamepad with eleven buttons and dual analog sticks (Recommended)

INSTALLATION INSTRUCTIONS

Start your computer. Insert the *Eragon* CD into the CD drive. If your CD-ROM / DVD-ROM drive has Autoplay enabled, click the "Install" button via the launcher and follow the on-screen instructions. If autoplay is disabled, double-click the "My Computer" icon (generally located on your desktop). Double-click on the CD-ROM/DVD-ROM drive containing game CD and follow the on-screen instructions.

TROUBLESHOOTING

Please view the Read Me documentation on the CD-ROM for troubleshooting information.

Eragon™

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READ THE BOOK THAT INSPIRED THE GAME AND THE MOVIE!

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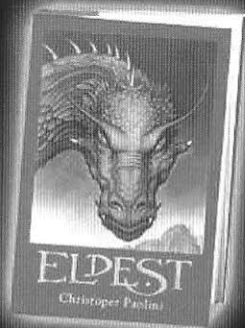
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INTRODUCTION

The fate of a young, unsuspecting farm boy changes forever when he discovers a dragon egg in the deep forests of the Spine Mountains. When the dragon Saphira hatches, their destinies unite. *Eragon* is thrust into a new and dangerous world where enemies lurk at every turn, intent on destroying him before he can take hold of his legacy. Lead *Eragon* and Saphira down the path of destiny. Help *Eragon* become...a DRAGON RIDER.

DEFAULT CONTROLS—KEYBOARD ONLY

BASIC CONTROLS:

W	Move Forward
S	Move Backward
A	Move Left
D	Move Right
J	Quick Attack
K	Strong Attack (Grab)
L	Block (Evade)
I	Jump
Left Shift	Bow Mode
Spacebar	Magic Mode
Q (if Fury Meter full)	Activate <i>Fury Mode</i> (restores full health and temporarily allows supercharged attacks)

MELEE COMBAT CONTROLS:

J	Quick Attack
K	Strong Attack
K (vs. stunned enemy)	Grab enemy
J (vs. grabbed enemy)	Attack grabbed enemy
K (vs. grabbed enemy) + W, A, S, or D (direction)	Throw grabbed enemy
L	Block
L + W, A, S, or D (direction)	Evade

ATTACK COMBOS

J + J	Quick forehand-backhand strikes
K + K	Medium 1-2 forehand-backhand strikes
K + J + J	Knockback
J + K + K	Knockdown
J + K + J	Kick-Stun Combo
K + J + K	Grab Combo (this will only work if the enemy is not blocking)
I + J	Overhead attack from a jump
I + K	Knockback attack from a jump
L + K	Parry Grab (press K immediately after a successful block)
Enemy on ground + J or K	Kill Move
Player on ground + K + W, A, S, or D (toward enemy)	Rolling Tackle

BOW CONTROLS:

Left Shift	Activate Bow
Left Shift + J	Fire Quick Shot
Left Shift + J (hold and release)	Fire Skill Shot
Left Shift + Spacebar + J	Fire Magic Arrow
Left Shift + A, D (left or right direction)	Evade
Press Left Shift repeatedly	Switch active Bow target

MAGIC CONTROLS:

Note: Eragon learns magic spells as his powers grow throughout the game.

Spacebar + J (Hold & Release) on environment target	Activate World Magic
Spacebar + J (on Saphira call-in target)	Call in Saphira
Spacebar + J (on enemy target)	Magic Pull
Spacebar + I (on enemy target)	Magic Push
Spacebar + L	Magic Shield
Spacebar + K (on enemy target)	Magic Fire
Spacebar + W, A, S, or D (direction)	Evade
Spacebar (press and release)	Cycle through available Magic targets

DRAGON FLIGHT CONTROLS:

W, A, S, D	Steer
J (Press and Hold)	Fire Breath
L	Claw Block (Exit Speed Burst)
K	Tail Whip
Spacebar + J	Deflect Projectiles
Left Shift + J	Fire Magic Arrow
Press Spacebar repeatedly	Switch active Magic target
Press Left Shift repeatedly	Switch active Bow target
Q	Speed Burst

PLAYING THE GAME

MAIN MENU

New Game	Start a new <i>Eragon</i> game
Load Game	Load a saved game
Options	Change Game Settings
Credits	View Credits
Unlockables	View unlockable rewards found during gameplay. Find the secret dragon egg on each level to unlock a reward.

OPTIONS MENU (MAIN MENU)

Controller Info	Change controller type and re-configure game pad button mapping
Graphics	Configure graphic settings for the game: resolution, gamma, brightness, contrast, particle density, texture resolution, fog, recommended settings
Volume	Set volume for music and sound effects
Vibration	Turn controller vibration on/off (applies only to game pads that support vibration feature)

PAUSE MENU

Resume	Return to the game
Restart from Last Checkpoint	Restart from an earlier location
Restart Level	Restart the game at the beginning of the current level
Controls	Change controller type and re-configure game pad button mapping
Skills	View controller actions
Options	Change Game Settings
Quit	Quit game and return to main menu

OPTIONS MENU (PAUSE MENU)

Volume	Set volume for music and sound effects
Vibration	Turn controller vibration on/off (applies only to game pads that support vibration feature)

CO-OPERATIVE PLAY MODE

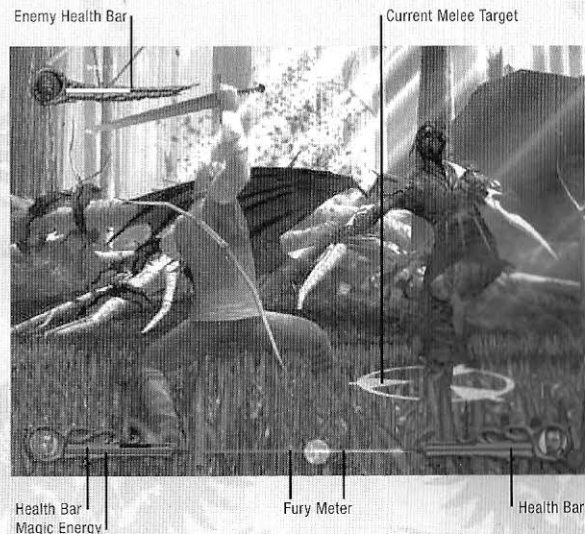
GAME PAD

Play *Eragon* with another person at any time by inserting a second game pad into any open USB port on your computer and pressing the Start button. For best results, both controllers should be inserted into available USB ports on your computer prior to starting up the game. As the second player, you control Brom, Murtagh and Saphira (during Dragon Flight levels). Press the Start button and select Drop Out from the Pause Menu at any time to switch the game back to single player mode.

KEYBOARD

Play *Eragon* with another person at any time by pressing Enter on the Number Pad. Additional keyboard controls for the second player in Co-Operative Play Mode can be found by pressing Enter on the Number Pad to bring up Player 2's Pause Menu, then choosing Skills.

ERAGON GAMEPLAY HUD



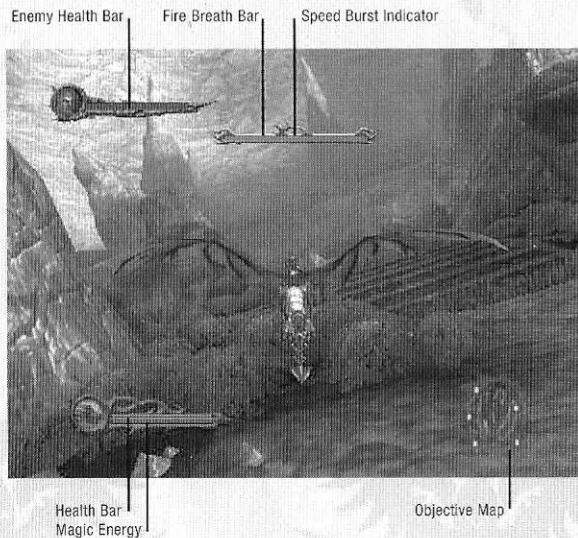
Health (red bar) - Indicates health status of Eragon and Ally character. Maximum health will increase throughout the game as the heroes grow stronger.

Magic Energy (blue bar, Eragon and Saphira only) - Indicates whether or not Eragon can cast magic. If blue, magic can be cast. Once magic is cast, the bar is empty and turns gray as it replenishes. Magic-casting speed increases throughout the game as Eragon learns the ways of magic.

Fury Meter (colored bars that extend between hero health meters) - Collect power orbs from fallen enemies to fill this meter. Fury Mode can be activated when the meter is full and flashing.

Enemy Health Bar (top left corner of screen) - Shows remaining health of enemy character in boss battles.

Current Melee Target (circular target under enemy) - Shows current target for sword attacks. If it is spinning, the enemy is stunned and can be grabbed.



Health (red bar) - Indicates Saphira's health status.

Magic Energy (blue bar) - Indicates when Eragon is ready to cast Magic Arrow or Deflect Projectiles while riding Saphira.

Fire Breath (red bar, top of screen, Dragon Flight levels only) - Indicates when fire breath is used up. Release fire breath button to allow the bar to recharge.

Speed Burst Indicator (small blue gem connected to Fire Breath meter) - This indicator turns blue when Saphira is able to activate Speed Burst.

Objective Map (Urgal Attack! Mission only) - Displays location and health of Varden Towers.

Enemy Health Bar (top left corner of screen) - Indicates health status of enemy character in boss battles.

GAMEPLAY INDICATORS



Current Bow Target - Shows current Bow target. Green indicates targetable, grey indicates untargetable and orange indicates an Ally target.



Skill Shot Target (target gets small) - Shows current Skill Shot target. Reticule will also start spinning when Skill Shot is activated. Green indicates targetable, grey indicates untargetable and orange indicates an Ally target.



Saphira Call-In target - Can be activated to call in Saphira for help!



Magic Target - Shows Eragon's current Magic target. A green indicator means that Eragon is ready to use magic on the target. Grey indicates Eragon's magic is recharging and/or the target is not yet ready to use.



Mission Tally - Various indicators will show mission-specific goals.

ITEMS



Health Orbs - Small orb restores a small amount of health. Large orb completely restores health.



Power Orb - Collect these to fill your Fury Meter.



Super Orb - Breaks into many Power Orbs.



Treasure Chest - Contains Health or Super Orb, depending on need.



Secret Egg - Opens unlockable content. One of these is hidden in each level.

CREDITS

CHARACTER VOICES

Edward John Speleers
Sienna Guillory
Robert Carlyle
Garrett Hedlund
Geraint Wyn Davies
TC Carson
Claire Cox
Chris Ederly
Brian McCole
Craig Young
Neil Dickson
Maxwell Caulfield
Oliver Muirhead

STORMFRONT STUDIOS

Design Director Ray Gresko
Technical Director Hai-Ping Kenneth Chao
Art Director John Kleber
Senior Producer Dave Ross
Studio Audio Director Andrew Boyd
Studio Technical Director Ken Demarest
Studio Design Director David Dienstbier
Studio Art Director Bruce Walters

ART ANIMATION

Lead Animator Jeff Weir
Austin Eddy
Jon Mangagil
Michael Parks
T.J. Phan
Joel Ping-Chung Ku

CHARACTERS AND MODELS

Jesse Blake
Jim Larsen
Carolyn Daley
Katie Choi

CINEMATICS

Principal Artist Bill Boyer
Chris Weakley
Josh Mehler
James Payne
Rini Surliganto
Jax Lee
Craig Hwang

CONCEPTS

Michael Drake
Matt Gaser

ENVIRONMENTS

Principal Artist Devin St. Clair
Mick Buckmiller
John Moore
Martin Servante
John Pearl
Leah Pearl
Rinaldo Tjan
Brian Vanderhulst

EXTERNAL ART DIRECTOR

Wes Takahashi

INTERFACE AND MENUS

Sveta Trushchenkova

PARTICLE EFFECTS

Brian McSweeney

AUDIO

Original Music Composed by Robb Mills

Orchestral score recorded at Paramount Studios, Studio M, Stephanie Murray, Studio Manager

Performed by The LA Studio Orchestra
Score Supervisor Audrey deRoche
Orchestra Contractor Ross deRoche
Music Preparation deRoche Music Inc.
Orchestrations Andrew Kinney, Marshall Bowen, Ira Hearsen, Larry Kenton
Conductor Larry Kenton
Recording Engineer Dan Blessinger

Choir and vocal soloists recorded at Ex'pression College for Digital Arts
Choir Volti
Soloists Alison Lewis, Pamela Z
Recording Engineers Eric Appell & David Johngrass

Music Implementation
Robb Mills
Jason Heffel
Andrew Boyd

SOUND DESIGN

Bill Rudolph
Andrew Boyd
Technicolor Interactive Services
Sound Designer Sam Londé
Sound Designer Chris Canning
Mixer Patrick Giraudi
Foley Recordist Nick Neutra
Foley Walker Douglas Reed
Supervisor Tom Hays

Additional Sound Design
Geoff Triplett
Nick Ngo

DESIGN

Lead Designer Robert Zalot
Paul Guirao
Brian Hess
Chris Klie
Reed Knight
Aaron McClay
Michel Stultz

ENGINEERING

Ralf Knoessel
Steve Kojder
Randy Stevenson
Jim Gray
Paul Melamed
Jason Citron
Jeremiah Grant
Ron Midthun
Norman Morse
Gunay Oskan
Karl Patrick
Stephan Sherman
James Stoddard
Byron Whitlock
Jakob Wilkenson
Lee Adams

PRODUCTION

Assistant Producer Jennifer Emsley
Production Manager Michael Heller
Quality Assurance Kevin Utschig

IT

Keith Laliberty
Steve Borstead

EXECUTIVE IN CHARGE OF PRODUCTION

Don Daglow

BUSINESS DEVELOPMENT

Robert Wallace

Special Thanks to:

Dale Rabinov
Genevieve Gamba
Chris Millar
Marta Daglow
Bob Swires
Marit Erickson
Susan Plumb
Chris Porter
J Epps
Michelle Meeker
Sandy Christensen
Michael Daglow
Kevin Chu

Additional Content Provided by:

American Federation of Musicians
Anne Fix
Barry Collins
Blackpoint Studios
Colin Fix
David Gossman
Giant Killer Robots
Mainframe
MOVA
Paramount Studios
Wild Brain
Technicolor
Dave Yee
David Krentz
Act 3 Animation
Arnold Ayala
Palma VFX
The Animation Farm
Steven Stahlberg
R. Gimbel

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Elie Dekel
Luke Letizia
Jamie Samson
Erik Larson
Kate Carlyle
Hedy Charney
Laura Howe
Kate McColgan
Gail Harrison
Janie Freedman
Rodney Ferrell
Nick D'Angelo

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