KNOWLEDGE TEST

As with all of the games in the Sierra Discovery Series, *Pepper's Adventures in Time* was designed to entertain your child while he or she learns. In fact, we, guarantee that your child will learn new things by playing *Pepper's Adventures*. To prove the point we've included a Knowledge Test to demonstrate some of what your child has learned by playing this game.

When your child has completed the Knowledge Test, please mail it back to us and your child will be eligible for membership in the Sierra Discovery Club. Membership is absolutely free, and entitles each member to a Sierra Discovery membership card, a Certificate of Achievement for playing this Sierra Discovery Series game, and discounts on future purchases of other games in the Sierra Discovery Series.

If for any reason you are not convinced of this game's learning value, or if your child doesn't have fun playing it, we **guarantee** a full refund of your purchase price. Simply send us your receipt, along with the game and documentation, and a brief note telling us why you were not happy with the game.

nai	me is: My age is:
6.	If you could visit any time and place in history, where would you go? Why
	b. The folding stepstool c. The steam engine
5.	Which of these is one of Ben Franklin's inventions? a. The printing press
	b. That silk conducts electricity c. That lightning is made of electricity
4.	What did the Kite/Key experiment prove? a. The existence of electricity
3.	What did the Stamp Act actually tax? a. Paper goods b. Postage stamps c. Imported spices
2.	Which of these people was a real historical figure? a. General Pugh b. William Penn c. General Lee Stuffed
	 a. An almanac written by Poor Richard b. An biography of Poor Richard written by Ben Franklin c. A collection of facts and proverbs written by Ben Franklin

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