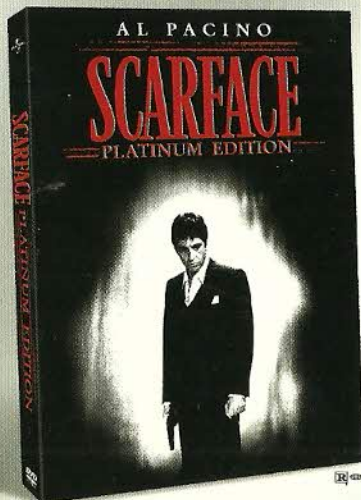


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DEFAULT CONTROLS

Command	Primary Button	Secondary Button	Tertiary Button
Front-End			
Pause/Un-pause game	Esc		
Menu selection	Enter		
Menu Navigation	Arrow Keys	W,A,S,D	
Map Zoom	Q & Z	Mouse Wheel	
Map Pan	Mouse Axis		
Map Legend Toggle	F	L	
Map Set Waypoint	Enter	Left Mouse	
Map Toggle Main Character	Tab	Right Mouse	
Game Over Retry	Enter	Left Mouse	
Game Over Tutorial	R	F1	
Tape Player Stop	Home	G	
Menu Exit	Esc		
Tape Player			
Expand List	D	Right Arrow	
Contract List	A	Left Arrow	
Play Track	T	X	Left Mouse
Add/Remove	R	B	
Shuffle	Enter		
Drag Up	Caps Lock	Delete	
Drag Down	Space		
Focus Mix	Left CTRL		
Focus Library	Left Alt		
Pimp Your Mansion			
Activate/Enter Pimping Mode	E		
Menu Navigation	Arrow Keys		
Rotate Item	Q, Z	, , =	
Menu Select/Place Item	Enter	Left Mouse	
Put Away	R	Right Mouse	
Character/On-foot			
Movements			
Movements	W,A,S,D		P L ; ' ,
Crouch/Stand	Left CTRL		Right CTRL
Sprint/Run	Left Shift		Right Shift
Camera			
Camera controls	Arrow Keys	Mouse Axis	
Lock-On	Caps Lock	Right Mouse	Delete
Re-center Camera	C	Home	
Zoom In	Q	+	=
Zoom Out	Z	-	
Combat			
Fire	Space	Left Mouse	
Alternate Fire	F	Middle Mouse	
Reload	R		
Rage	V (hold to activate)		
Weapon Select Left	1		
Weapon Select Right	2		
Holster Weapon	3		
Wall Cover	Enter		
Block	R	B	

DEFAULT CONTROLS

Command	Primary Button	Secondary Button	Tertiary Button
Interaction			
Provoke/Talk	T	X	
SAT Phone Menu	Tab		
Execute/Select/Enter/Skip NIS	Enter		
Start Deal (for drug dealers)	T	X	
Intimidation Meter	T	Left Mouse	X
Dance	B		
Dance Move	Left ALT		
Mouse			
Camera controls	X, Y Axis		
Fire	Left Mouse		
Alternate Fire	Middle Mouse		
Lock On	Right Mouse		
Mini Games			
Navigation	W,A,S,D	Arrow Keys	
Confirm	Enter	Left Mouse	
Cancel	Esc	Right Mouse	
Stand	R		
Vehicle			
Movement			
Forward	W		P
Reverse	S		;
Left	A		L
Right	D		'
E Brake	Space		
Boat Tight Turn	Space		
Camera	Arrow Keys	Mouse Axis	
Look Back	Z	Middle Mouse	Page Down
Switch Camera / cycle among cameras	C		Page Up
Interaction			
Enter/Exit Car	E		
Horn/Siren/Taunt	T	X	
SAT Phone Menu	Tab		
Combat			
Fire	Left Mouse	Left CTRL	F
Lock On	Caps Lock	Right Mouse	Delete
Weapon Select Left	1		
Weapon Select Right	2		
Holster Weapon	3		
Mouse			
Camera Controls	Mouse Axis		
Fire	Left Mouse		
Lock On	Right Mouse		

GAMEPLAY AND HUD [HEADS-UP DISPLAY]

Player Character: You are Tony Montana!

Cop Heat: Indicates your immediate status with the Police.

Weapon/Ammo: Indicates equipped weapon and its remaining ammo.

Life: Tony's Health indicator.

Balls: This bar fills via skilled gameplay, taunting and successful intimidations. When it fills, unleash Blind Rage!

Grams: The amount of cocaine you have at a given time.

Gang Heat: Indicates your immediate status with Gangs.

Clean Cash: The amount of cash you have deposited at the bank; this is safe even if you die or get busted.

Dirty Cash: The cash you collect during gameplay. Launder and deposit to keep it safe!

Visibility Border Meter: Represents Miami Police's awareness of Tony's actions.



SAT PHONE MENU: At a certain point in the game, Tony will acquire a Satellite Phone. From that point on, he can use the phone at any time during gameplay. To access the SAT Phone Menu, press Tab.

To select an option, use Arrow Keys to highlight the option you want; with that option highlighted, press Enter.

SAT Phone Menu

Music: Listen to any song, any time!

Tony's Mixes: Pre-made mix tapes for your listening pleasure.

Song Library: The entire list of music.

You can create your own mixes from the list as well!

EXOTICS: You can purchase many things from the Exotics Catalog, from hired thugs to cars and boats to furniture and accessories for your mansion.

Henchmen: Get a driver, boat pilot, arms dealer, enforcer or assassin.

Garage: Get every car you buy delivered to you anywhere, any time. When at a shoreline, facing land will call a car.

Boathouse: Works just like the Garage. When at a shoreline, facing the water will call a boat.

Mansion: Renovate the Mansion or choose from two alternate themed interiors.

Unique Collectibles: Buy expensive-looking stuff to put in your mansion.

Furniture: Buy standard furniture to put in your mansion.



Décor: Buy semi-expensive and random stuff to put in your mansion.

Weapons: Buy the Arms Dealer from Henchmen, and he will deliver guns to you via the trunks of cars.

Driver: Buy the Driver Henchman, and he will bring your purchased cars ASAP.

Investments: Purchase Investments to receive large amounts of reputation points.

EMPIRE: The empire screen is the interactive map that will lead you through the game. Find relevant mission objectives, dealers, fronts, banks, gang nests, etc.



TURFS: There are 4 turfs in Miami. Each turf has at least three fronts and a storehouse. See the example of Little Havana to the right.



BUSINESS: The business menu allows Tony to access quick missions that are geographically close to his location at the time. Some yield cash, while others yield cocaine. But be wary, higher rewards may result in riskier missions.

HEAT: Do you smell bacon? Is the Man gettin' ya down? Shed the Fuzz with one telephone call—before they bust you. You can pay down Cop Heat and Gang Heat instantly with your handy SAT Phone.

PAUSE MENU

MAIN

Reputation - total accumulated Reputation points

Exotics - total number of Exotics purchased

Turf - percentage of total Turf acquired

Balls - running tally of total Balls earned

Drugs - amount of cocaine Tony has at the moment

Total Cash - all Dirty and Clean cash Tony has at the moment

STATS

There are many Stats to be seen, such as Total Chainsaw Full Body Dismemberments, Total Gambling Winnings, Storehouses Owned, % of Game Complete and more.

CHEATS

Enter your game cheat code here.

OPTIONS

Game Options

- Captions - for those who like to read
- End of Mission Autosave - toggle autosave on or off

Display Options

- Resolution - Alter visual quality and performance.
- Antialiasing - Smooths out texture edges.
- Special FX - On/Off
- Trilinear Filtering - On/Off
- Anisotropic Filtering - Enhances background detail.
- Brightness - 0-10

Sound Options

- Sound Mode - Stereo, Mono, etc.
- Music Volume - 0-10
- SFX Volume - 0-10
- Dialogue Volume - 0-10

Tape Player

- Auto/Vehicle - Do you want the tape players to be on in all cars?

PROFILES - Manage saved profiles and load games from here.

CONTROLS

Invert X - invert your horizontal look

Invert Y - invert your vertical look

Vibration - yea or nay?

Mouse Sensitivity - 1-10

Left-Handed Mouse - yes/no

Controller Configuration - assign functions to your controller

Keyboard Configuration - assign functions to your keys

CREDITS - full game credits available any time

ENEMY PROFILES



NACHO:
The man with no neck.



GASPAR:
The Haza.



DIAZ BROS:
Enter the bloodbath!



SOSA:
I told you never to mess with me, Tony!

WEAPONS



Pistol:
Don't leave home without it.



Sub-Machine Gun:
Low power and low accuracy are made up for with sheer volume.



Chainsaw:
A little off the top, please!



Machine Gun:
You know the drill-point,shoot,destroy.



Shotgun:
Vicious at short range, this is a great close-quarters weapon.



Sniper Rifle:
Instant gratification.



Rocket/Grenade Launchers:
Havoc on an unprecedented scale.

GAMEPLAY TIPS

Drug Wars: This term describes the open-world cocaine economy you will exploit on your rise back to the top. Keep your eyes on the prize; make deals and do business missions often!

Turfs: You need to complete 100% of a turf to unlock the next one. You can only do Front Missions in unlocked turfs, but you are free to roam around and do Business Missions in locked turfs.

Fronts: While all front owners are interested in selling their business to you, they all seem to have one gang or another on their backs. Be prepared for a variety of missions that help keep these fronts from going under. There are often gun vendors near fronts if you want to pack heat in a hurry.

Storehouses: Though teeming with thugs, these big warehouses will be ripe for the picking as you take over the land surrounding them. Don't forget to stock up on big guns and massive ammo before you bust through that gate!

Shooting: You can choose whether to lock onto your targets or aim manually—you will get more points for manually aimed skill-shots, but locking on is much easier to pull off. A combination of the two aiming styles will yield the best results; manually aim at swarms of enemies with automatic weapons, then lock onto stragglers for the efficient kill.

Blind Rage: No one can flip the fuck out like Tony can. As if greatly enhanced accuracy and increased movement speed aren't enough, you also become temporarily invincible AND gain back health for every kill you make. Well-timed use of blind rage can get you through many a tough spot.

Gang Nests: Each Turf in Miami has a number of Gang Nests. Tony gets reputation points and turf percentage points for clearing out all the gang members in a nest. However, many of these nests are very difficult to clear out—and Tony can easily gain control of each turf by other means—so don't bother spending too much time on difficult Gang Nests.

Execution Moves: If Tony locks onto an enemy and fires at very close range, he will perform an execution move. There are different moves for each weapon type. Try it out!

Intimidation: Become a master of the Intimidation Meter. Confidence in getting good scores is key. Successful intimidations can gain you Balls points, get you the best deals on drugs, minimize the laundering rate at the bank, and help you talk the cops out of confiscating your dirty cash and cocaine!

Taunting: There is only one thing better than spitting Tony's one-liners at everyone you see: getting Balls points for taunting a fool after you shot his ass! There is no better way to enable Blind Rage than a string of taunt-combos.

Use Your Exotics: Nothing beats a fast car delivered anywhere, any time. So buy a couple fast cars early on—they will be worth their weight in gold. It is also recommended to buy the Limo and Float Plane as soon as you can—they offer instant travel between owned fronts and docks, respectively. As the coffers begin to fill, start blowing some cash to renovate and decorate your mansion. Every item you buy can be placed in your mansion AND gives you reputation points for the purchase!

Femme Fatales: There are 5 women in the game that will want nothing to do with Tony at first. Remember to go back to them later in the game when your reputation has grown. Who knows, maybe they will want to have some ice cream at your place...

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The makers of this interactive experience want to personally apologize to any flamingo that was personally offended or emotionally traumatized by Tony's comments referring to flamingos and 'pelicans'.

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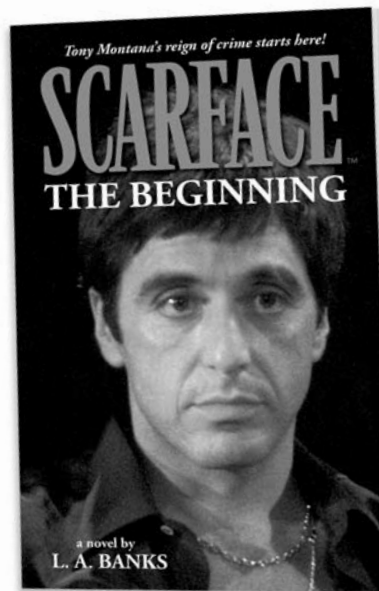
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In the politically charged years of the early 1980s many immigrants escaped a nightmarish existence under Castro's rule and fled Cuba for America. One immigrant would cut a bloody path of destruction across the Florida landscape in a rampage fueled by drugs, rage, and paranoia. In a dark vision of the American Dream gone wrong, Oliver Stone and Brian De Palma created a classic character in Tony Montana in their re-envisioning of the mobster tale *Scarface*.

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