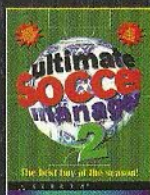# 2 GOOD 2 BE TRUE

6 FULL CD-ROM PRODUCTS

ULTIMATE SOCCER MANAGER 2
SPORT

The most powerful, realistic and graphically stunning football management sim ever.

How many times have you looked on in helpless despair as dodgy management decisions have controlled the performance of your favourite team? This game gives you the chance to put all that to rights with total control on every aspect of your chosen side. Experience the anguish of losing and relegation, and the elation of victory and promotion.

- All updated player and team data for the 1996/97 season
- Beautiful screens with 3-D rendered SVGA graphics and animations
- A fantastic isometric view of seasonal pitches and stadiums
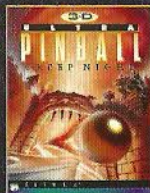
3-D ULTRA PINBALL : CREEP NIGHT
PINBALL SIMULATION

Hours of addictive finger flipping action.

Flip your way to success around 4 fully inter-linked tables, themed to all ghostly corners of the haunted world. Put your reactions to the test against skeletons, gargoyles and other zombie-like creatures in the castle, the tower, the dungeon and... the final confrontation. Experience this mad game which will keep you absorbed for hours on end.

- Nº1 best selling pinball series
- An ultra-realistic look and feel
- Tons of bonuses, moving targets and animated sequences
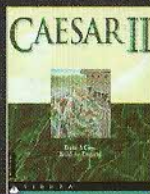
CAESAR II
STRATEGY

Re-build the Roman Empire.

Assume the role of Governor of a Roman province whose capital city, if you build it well, has the potential to become the jewel in the Empire's crown. Watch your city spring to life as you choose from the many authentic structures - temples, aqueducts, thermal baths. The challenge: to rise and become the next Caesar.

- Real time 3-D simulation
- Entire Roman Empire with all its provinces
- Accurate historical information
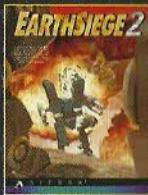
EARTHSIEGE 2
ACTION

The final showdown: blood and bone against silicon and steel.

Following on from the mega hit EarthSiege 1, the Cybrids are regrouping on the moon with revenge at the top of their agenda. As a human resistance fighter you must pilot formidable combat robots known as Hercs, in an all-out final guerrilla attack against the cybrid forces. The future of human existence rests squarely on your shoulders.

- Over 50 missions and 9 customisable Hercs
- Wide variety of 3-D terrains (moon, desert, city...)
- Thundering robotic combat, gripping action and pyrotechnics galore

NASCAR® RACING 2
RACING SIMULATION

Experience the thrill of competing on real Nascar® tracks.

If you've ever dreamt of having the awesome thrill of 700 horsepower under your foot as you race around a corner at 200 mph, then jump into the driving seat of Nascar® Racing 2. Enjoy racing on your favourite tracks and challenging top Nascar® drivers. Nascar® Racing 2 is the most phenomenal racing simulation ever developed featuring realism, speed, power and action.

- Over 100 officially licensed properties, including genuine tracks
- Extra fast SVGA graphics
- Includes 16 tracks with 2 night races

PRINT ARTIST 4
CREATIVITY & DESIGN

The printing package to bring out the artist in you.

Discover Print Artist, a comprehensive personal printing package. This latest version changes the face of publishing software forever. Never before has it been so easy to create your own high-quality greeting cards, business cards, posters, calendars and so much more. You'll soon wonder how you ever lived without it.

- Over 10,000 high quality cliparts and over 1,000 photos
- Over 300 character fonts
- Over 1,000 ready-to-use quotes

http://www.sierra-online.co.uk

S I E R R A

---

2 GOOD 2 BE TRUE

6 FULL CD-ROM PRODUCTS

BEST OF SIERRA

SPORT
ACTION
STRATEGY
RACING SIMULATION
PINBALL SIMULATION
CREATIVITY & DESIGN

ULTIMATE SOCCER MANAGER 2

EARTHSIEGE 2

CAESAR 2

3-D ULTRA PINBALL 2

NASCAR® RACING 2

PRINT ARTIST 4
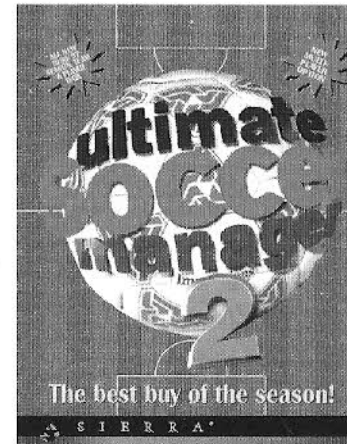
S I E R R A

ULTIMATE SOCCER MANAGER 2

Sport

SYSTEM REQUIREMENTS:

Win 3.1+ /95,DOS 5.0+, 486 DX33, 8 MB RAM

■ Installation and starting

INSTALLATION

For the purposes of this manual, we have assumed that your CD drive is D. Please substitute D for your drive letter if different.

DOS – Insert the CD into your disk drive. At the DOS Prompt type D: <return> Followed by INSTALL <return>.

WIN 95* – Insert the CD into your disk drive. From the main WIN 95* screen, select the start button. From this pop-up menu select run. Type D:\INSTALL <return>.

WIN 3.1* – This game has not been designed to run under Windows® 3.1* or Windows® 3.11*.

The program will ask you where you wish to install USM2. The default directory is C:\SIERRA\USM2. Once the program has finished copying the USM2 files onto your hard disk, you will be prompted for music/sound set up. Please note that not all files will be copied from the CD. The CD must remain in your cd-rom drive when playing the game.

If the game is not giving you sound or if the sound setup program does not appear automatically, then simply select the run command from the file menu in Windows®* and type:

C:\SIERRA\USM2\SETSOUND

and this will allow you to re-setup the sound card. Just type the command in DOS for the same effect.

* Windows® is a registered trademark of the Microsoft Corporation.

For the purposes of this manual, we have assumed that you have installed the game to the default directory C:\SIERRA\USM2. (If you have selected another location, please substitute for correct location). Please make sure your USM2 CD is inserted into your disk drive.

DOS – Type C: <return followed by CD\SIERRA\USM2 <return>. Then type USM2 <return>

WIN 3.1* – From the main windows menu bar, select FILE. Then select RUN from the drop down menu. In the Command Line box, type C:\SIERRA\USM2\USM2

WIN 95* – Insert the CD into your disk drive. From the main WIN 95* screen, select the start button. From this pop-up menu select run. Type C:\SIERRA\USM2\USM2 <return>.

STARTING

After loading the game and viewing the opening animations and screens, select to start a new game or a previously saved game. If you have selected a new game, you will then be asked to choose how many players you wish to play. Select between 1 and 8 managers and then click on OK.

a) Now type in your manager name (first name followed by second name separated by a space).

b) You will then be prompted for your team selection. Highlight your team choice by clicking on the club name or by scrolling through the clubs using the arrows.

c) Before selecting your team you have the option of changing the names and statistics of the team members. This is the only time during the game that player's names and statistics can be edited. To edit your team click on the EDIT button. Click on any team member to alter their details or statistics. Once you have finished editing the stats you can save the changes by clicking on FILE. (In future games you can load in your edited teams at the start of every new game by clicking on the FILE button.)

d) When you are happy with your selected team, click on the SELECT button. If you have selected more than one manager, the above process will be repeated from section (a).

Starting Cash – You will now be prompted with a number of starting cash options. This will be the same for all managers if playing multi-player mode. Click on the amount you wish to start with. (Remember that the more you choose, the easier the game will be).

Commercial game on/off – Choose to play with this option turned on and it will be up to you to build and run your own shops, restaurants and stalls. Financial considerations can make or break a manager so be sure you are up to the challenge! If you decide to play without this option, then the assistant manager will handle all of this for you, prompting you when he thinks that more building work is necessary.

Music and Sound Options – Choose whether you wish to play with Sound and/or Music enabled.

Rigging on/off – This option allows you to play dirty if you so choose. Obviously no real manager would resort to such tactics, would they!

* Windows® is a registered trademark of the Microsoft Corporation.

■ The icon bar

Running across the top of the screen is the icon bar. This appears on all screens except the match playing screen. This has been especially designed to allow you to move more easily throughout the game.

Most of the game options are accessible from this bar. Click the mouse on any of these icons to go straight to that screen. The Icon bar options are from left to right :

Mainscreen – The main screen of the game depicting your stadium.

Ground Improvement – Enlarge and improve your stadium

Managers Office – Access to all your business functions

SierraText – Keep up to date with all fixtures, results, tables etc

Filing Cabinet – All the clubs files on you, the club and the players

Fax Machine* – All incoming faxes, the transfer list, etc

Notices* – Important notices from the Chairman, Assistant manager etc

Newspaper* – Match reports, transfer news etc

Transfer List – Direct access to the transfer list

Fixture List – Direct access to the fixture list

Chairman's Office – Report to the Chairman

Tickets – Ticket prices and allocation screen

Advertising – Ad board allocation screen

Changing Room – Access to changing rooms

Tactics – Direct access to the tactics screen

Individual training – Direct access to individual training screen

Team selection – Direct access to team selection

Injuries – Check up on player injuries

Coach – Coaching staff screen

Bank – Visit your bank manager

Accounts – Check up on your accounts

Start Match/Next Manager – Start the match or switch to next manager

**Exit current screen** – Exit the screen you are currently in

Save & Quit – Save game, load game or quit.

* All icons are available all the time except the fax, newspaper and notices icons. These will be darkened out until there is something to read.

In the top left hand corner, the current team name and manager name will be displayed. In the top right hand corner, the icon that your mouse is currently pointing to will be displayed.

The main screen
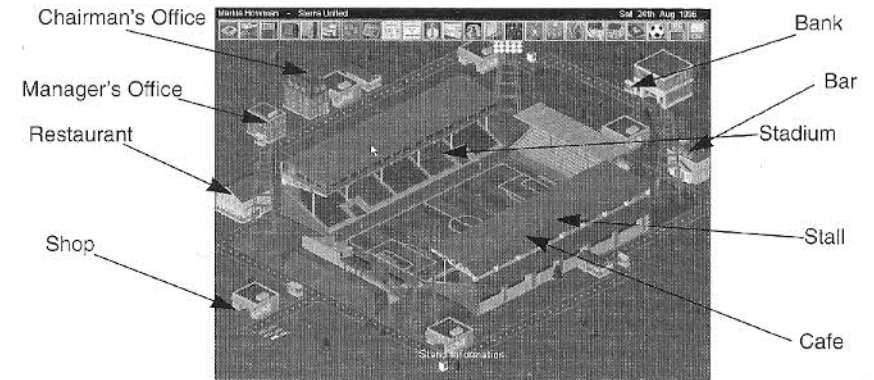
As well as the icon bar, you can also access other main areas of the game :

Click on the...	To access the...
The Bank Managers office	The Bank Manager screen
The Managers office	The Manager screen
The Chairman's office	The Chairman screen
Any stadium part	Ground Improvement screen
The Pitch	The Changing Room screen
Click on any bar, cafe, shop etc	The Merchandise screen

3-D ULTRA PINBALL : CREEP NIGHT
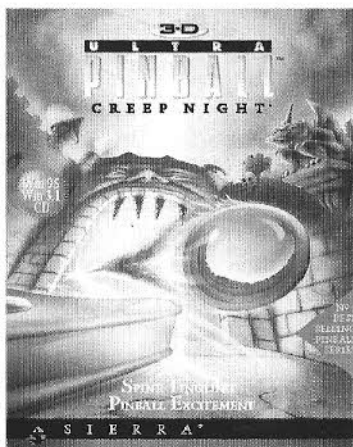
Pinball simulation

SYSTEM REQUIREMENTS:
Win 3.1+ /95, 486DX33,
8MB RAM, 2 MB free hard drive space

■ Installing and Starting the Game

INSTALLING THE GAME-WINDOWS 95

– Start Windows® 95.
– Insert the *3-D Ultra Pinball: Creep Night* CD into the CD-ROM drive.
– When the *3-D Ultra Pinball: Creep Night* setup screen appears, follow the
  on-screen instructions.

STARTING THE GAME-WINDOWS 95

– Start Windows® 95.
– Insert the *3-D Ultra Pinball: Creep Night* CD into the CD-ROM drive.
– When the *3-D Ultra Pinball: Creep Night* opening screen appears, click on
  PLAY PINBALL to play a game.

INSTALLING THE GAME-WINDOWS 3.1

(**Note:** This will install Microsoft Win32s and Video for Windows to your
Windows System directory.)
– Start Windows 3.1.
– Insert the *3-D Ultra Pinball: Creep Night* CD into the CD-ROM drive.
– From the File menu, select RUN.
– In the RUN window, type d:\setup and press [Enter] (assuming d is your
  CD-ROM drive name).
– Follow the on-screen instructions.

STARTING THE GAME-WINDOWS 3.1

– Start Windows® 3.1.
– Insert the *3-D Ultra Pinball: Creep Night* CD into the CD-ROM drive.
– Open the Sierra Program Group.
– Double-click on the *3-D Ultra Pinball: Creep Night* icon to start the game.

■ Quick reference Card

KEYBOARD

Left flipper
(or use left mouse button)

Ctrl

Right flipper
(or use right mouse button)

Shift

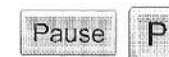**Plunger**
(or use bouth mouse buttons)
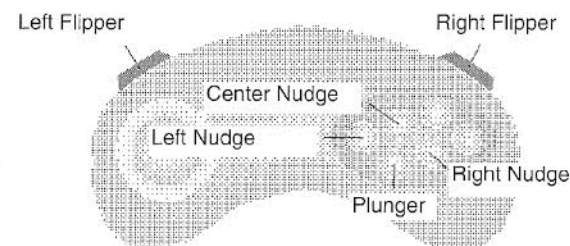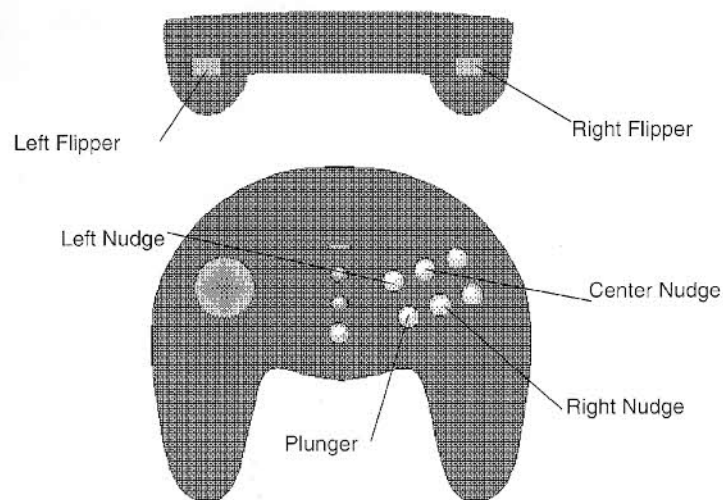
↓

Center Nudge

Barre d'espace

Left/Right Nudge

Z /

Pause

Pause P

■ Game Pads

Gravis® GrIP™ default controls:

Left Flipper | Right Flipper
Center Nudge
Left Nudge
Right Nudge
Plunger

■ Game Pads (continued)

Microsoft® Sidewinder™ default controls:

Left Flipper

Right Flipper

Left Nudge

Center Nudge

Right Nudge

Plunger

Thrustmaster® Phazer™ default controls:

Left Nudge

Plunger

Left Flipper

Right Nudge

Center Nudge

Right Flipper
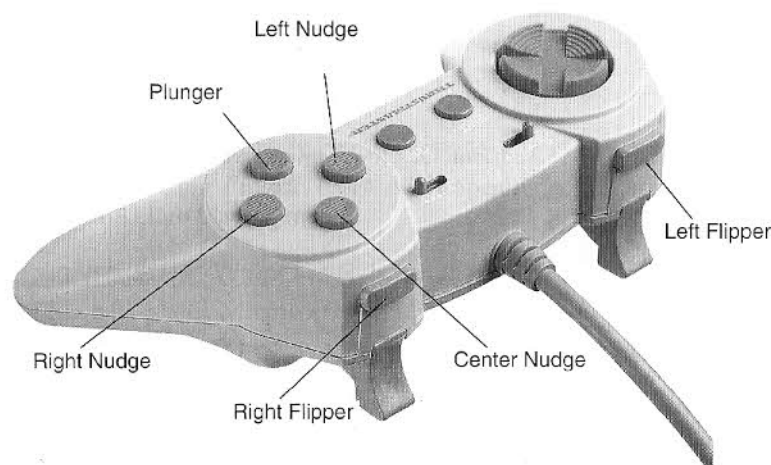
CAESAR II

CAESAR II

Strategy

SYSTEM REQUIREMENTS:

Win 95/DOS 5.0+, 486 DX66, 8 MB RAM,
5 MB RAM free hard disk space

Build A City,
Build An Empire!

PC CD-ROM

SIERRA

■ Introduction

"Everywhere are gymnasia, fountains, gateways, temples, factories, schools... and the world which from the beginning has been labouring in illness has now been put in the way of health. Cities are radiant in their splendor and their grace, and the whole earth is as trim as a garden!"
Aelius Aristides, 2nd Century A.D.

Salve! *

It is the third century B.C. and the Roman Republic is in its infancy — a mere scattering of semi-autonomous city-states under the nominal leadership of the Roman Senate. Rome is destined to become a shining empire, embracing the whole of the Mediterranean world under a single government. But to fulfill this destiny, the Empire needs leaders with courage, ambition, will, and vision.

In Caesar II, you are the Governor of a Roman province. You answer to the Emperor himself, but you begin as a rather lowly public figure who may rise and fall in his favour. It is your goal to build, from the ground up, a thriving Roman province with a glorious capital city. If you can prove that you are up to the task, you will be promoted to the governorship of another, more challenging province. With increased success, your Imperial stature will rise.

When you have successfully governed enough provinces and when you have excelled in expanding and glorifying the Empire, you will be granted the ultimate promotion: you will become Caesar — Emperor of Rome!

* A typical Roman greeting.

Welcome to *Caesar II*. To get the most enjoyment out of your new game as soon as possible, we recommend that you follow the installation and loading instructions below, and then run the *Caesar II* on-line tutorial. The tutorial will tell you everything you need to know to begin designing and managing your first city.

The *Caesar II* Game Manual is designed to serve as a reference guide- it will not be necessary for you to read it entirely before playing the game. Most aspects of *Caesar II* will also be explained in the game's on-line Help sections. We recommend that you begin playing, and then consult the manual and the on-line Help for further instruction as you feel the need.

You will find it necessary to consult the manual and the on-line help for explanations of the game's Province Level, Combat, and other aspects that are not covered in the on-line tutorial.

The *Caesar II* installation program will automatically copy a portion of the game to your hard drive. The installed portion will then access information from the game CD as needed, so you must have the CD in your CD-ROM drive while you play. This game is not designed to be installed from any version of Windows other than Windows® 95.

■ Installing and starting the game

WINDOWS® 95 INSTALLATION

Step 1: Insert the Caesar II compact disc into your CD-ROM drive. A box will automatically appear on your Windows Desktop and ask you if you would like to play Caesar II.

Step 2: Choose "**Yes, Please**," and follow the onscreen instructions to complete the installation.

To play *Caesar II* from Windows® 95* after installation, just insert the game disc in your CD-ROM drive and follow the onscreen instructions.

If you have already installed *Caesar II* to DOS, and you have Windows® 95* just load the game CD in your CD-ROM drive, select "**Yes, Please**" as above, and select "**Locate**" from the box that appears. Then find and select your Caesar II game directory in the window that appears, select the file called "**C2**" from that directory, and click on "**OK**" to load the game.

You may re-configure your sound setup at any time after you have installed *Caesar II*. To do so, just insert the game disc and select "**Configure Sound**" from the panel that appears.

DOS INSTALLATION

Step 1: Before starting to install the game, make sure that your computer is turned on and that the MS-DOS prompt is showing. The prompt should look like this **C:>** or like this **C:\>** (the letter may be different if you are using a different drive). Exit completely out of any other program you may have running such as Windows or Dosshell.

* Windows® is a registered trademark of the Microsoft Corporation.

Step 2: Insert the Caesar II compact disc into your CD-ROM drive. Change to the drive that holds the disc by typing the letter designation of the drive, followed by a colon, and then push the **<Enter>** key. For example, if the drive is your "**D**" drive, you would type:

D:

and then push the **<Enter>** key on your keyboard.

Step 3: Type:
INSTALL

at the drive prompt, and then press the **<Enter>** key.
Follow the onscreen instructions to complete the installation.

Step 4: By default, the installation program will create a directory on your hard drive called **CAESAR2** and place all game files in that directory.

Step 5: To play Caesar II after you have installed the program, change to the CAESAR2 directory on your hard drive by typing:

CD\CAESAR2

at the DOS prompt, and then pressing the **<Enter>** key.

Step 6: From the game directory, type
C2

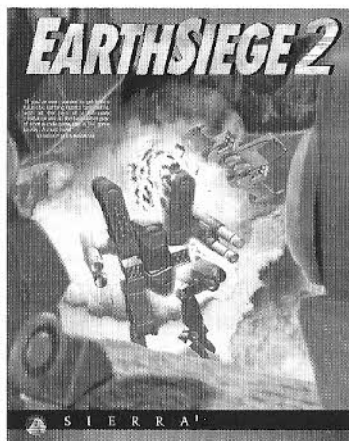and then press the **<Enter>** key to begin the game.

You may reconfigure your sound setup at any time after you have installed the game. To do so, access your Caesar II game directory as explained above in Step 5, type

SETSOUND

at the prompt, and follow the onscreen instructions.

EARTHIEGE 2

Action

SYSTEM REQUIREMENTS:

Win 3.1+ /95, 486 DX2/66, 8 Mo de RAM

■ Introduction

Background

Having failed in their first attempt to invade earth, the Cybrids, hyperintelligent robots regrettably created by man have regrouped on the moon. And once again the future of mankind is under threat. Prometheus, artificial intelligence at its most evil, and the real brain behind the Cybrid forces, is preparing to launch a new attack against earth.

Fortunately, human resistance forces have had the time to reorganise and prepare for this new attack. Your race even captured a few Cybrid space ships. You are planning to use them in an all-out, final guerilla attack against the Cybrid forces based on the moon.

Your mission

You are a human resistance fighter and fly Hercs, awesome combat robots that you configure and arm.

Strapped into your cockpit, track down the enemy Hercs on uneven terrain. But watch out! the Cybrids have got their hands on your latest generation mines! Use your new 500 gigawatt laser to destroy the Cybrids in a blaze of dazzling pyrotechnics! With your AEW-effect missile, pulverise every Herc within your firing range.

■ Start up procedure

NOTE : Installation through Windows 3.1* or Windows 95*

INSTALLATION

1. Place the **SierraOriginals CD** into your computer's CD drive.
2. Start Windows*.
3. Click on [**File**] and select [**Run**] for Windows 3.x* users.
4. Click on [**Start**] and select [**Run**] for Windows'95* users.
5. At the Command line, type the letter of your CD drive , followed by « **:\Setup.exe** ». Click on **OK** or press [**Enter**]. For example, if the letter of your CD drive is « **D** », type « **D:\Setup.exe** » and click on **OK** or press [**Enter**].
6. Follow the on-screen installation instructions.
7. Be sure to check the « **Readme** » file for the latest information.

If you have problems starting or running the game, see « Troubleshooting » section in the README file on the CD or in the Sierra Setup program.

TO RUN THE GAME

Start Windows 3.1* or Windows 95*.

Insert SierraOriginals CD into the CD-ROM drive.

• **Windows 3.1*:**

Open the **Sierra Program Group**.

Double-click on the **EarthSiege 2 icon** to start the game.

• **Windows 95*:**

When you are asked if you are ready to play **EarthSiege 2**, click on « **OK** ».

* Windows® is a registred trademark of Microsoft Corporation

■ Keyboard commands

These are the default control settings for *EarthSiege 2*. You may customize many of these in the Simulation Preferences Controls window.

MENUS			
			Keys or **I/M, J/K** Keys
Cancel	**Esc**	**Keypad HERC Control**	
Next/Previous Button	**Tab** or **Alt+Tab**	Herc Steering	R/L **Arrow** Keys
		Herc Throttle	Up/Down **Arrow** Keys
Select Item	**Enter**		
Previous/Next Item	**Up/Dn Arrow**	Turret Control	**I/M, J/K** Keys
		Razor Rudder	**J/K** Keys
Increase/Decrease Setting	**+** or **-**	Center Turret	**Backspace**
COCKPIT		Center Body	\
Joystick HERC Control		View Left	**F9**
Herc Steering, Throttle		View Right	**F10**
Joystick Turret Control	**Arrow**	Go to Cockpit/HDD view	**Esc**

EXTERNAL VIEW

External/Internal View	V
View Control/HERC Control	Enter
View next HERC	N

WEAPONS

Fire Active Weapon	Space
Select Target	Enter
Nearest Target	'
Auto Turret Tracking On/Off	T
ATT w/Target Pod Aim	Tab
Select Weapon	1 ... 9
Next/previous Weapon	W or Alt+W
Link selected Weapon (if possible)	L
Add/Remove Weapon in Chain	Alt+1...9
Next/previous Chain	' or Alt+ '
Switch Radar Mode	R
Set Scan Range	Alt+R
Increase Rear Shield	[
Increase Front Shield	]

DISPLAYS

HERC Status	F1
FlashCommands	F2
Terrain Map	F3
Radar	F4
Target Status	F5
Missile View	F6
HDD—Command Display	F7
HDD—Detailed Status Display	F8

FLASHCOMM

Transmit Selected Message	Alt+Hot Key
Select Previous/ Next Message	,< or .>

Attack My Target	A
Ignore my Target	G
Help Me Out	H
Join On Me	O
Scan/Emcon	C/E
Fire At Will/Check Fire	F
XMIT Send Message	X

COMMAND DISPLAY (HDD)

Scroll Map	Arrows
Zoom Map In/Out	+ or -
Select Pilot	1 ... 3
Select Previous/ Next Message	,< or .>
Select Unit	Tab
Disengage	D
Attack the Enemy	A
Defend Position	F
Patrol Gridpoint	T
Go To Gridpoint	G
Join on Me	O
Scan for Hostiles	C
Emcon	E
XMIT (Send Message)	X
Cancel	Backspace

DAMAGE DETAIL

View DAMAGE DETAIL (HDD)	F8
Select HERC	L/R Arrow
Structural	S
Internal	I
Weapons	W

MISC.

|	
On-Line Manual	? key or button
Pause Mission	P
Review Mission Objectives	F11
Quit Mission	Q
Preferences	F12
Quit to DOS	Ctrl+Q

■ Joystick controls

Calibration: In Windows® 95, you enable and calibrate your joystick in the Control Panel. If you have additional control devices (rudder, pedals, WCS, etc.), they will need to be setup and calibrated in the same way. For Windows 3.1 joystick setup, see the **README.**

Once the joystick is enabled, select joystick button functions in the Simulations Preferences: Controls screen **F12.**

Recommended Settings:

Joystick:	HERC Movement
Throttle:	Throttle
Rudder:	Turret Rotate/Rudder
Hat:	Views
Button 1 (Trigger):	Fire Weapon
Button 2:	Target
Button 3:	Center Turret
Button 4:	ATT on/off
Button 5:	Next Weapon
Button 6:	Shields Front
Button 7:	Shields Rear
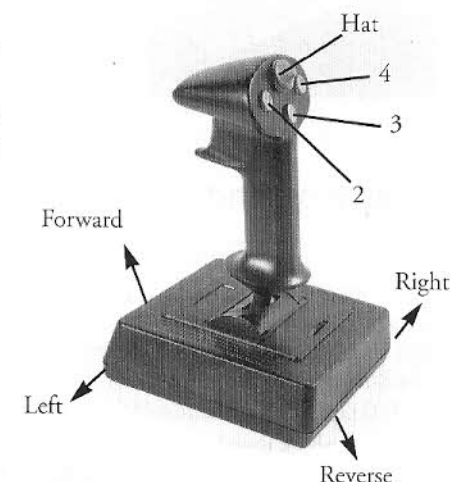
NASCAR® RACING 2
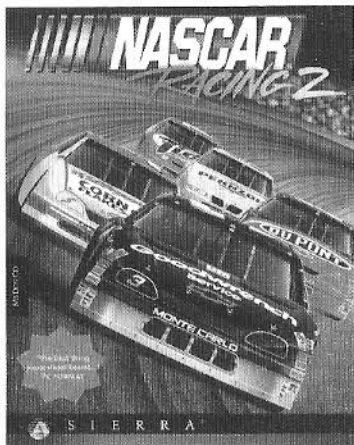
Racing simulation

SYSTEM REQUIREMENTS:

Win 95/DOS 5.0+, 486 DX66, 16 MB RAM

■ Installation and Troubleshooting Guide

SYSTEM REQUIREMENTS

Before installing *NASCAR*® Racing 2, check to ensure that your computer meets the minimum hardware requirements shown below. If you have any difficulty running the game, be sure to refer to the Troubleshooting Section for answers to common questions.

320 x 200 Graphics Resolution: 486 DX/2 66MHz or greater,

640 x 480 Graphics Resolution: Pentium or greater

Both: 16 MB RAM, MS-DOS 5.0 or later, VGA, hard drive with 20 MB free disk space, Microsoft Mouse or 100% compatible mouse.

NOTE: NASCAR® Racing 2 is a DOS based game. If you use Windows 95, we recommend that you restart your computer in MS-DOS mode before playing. The game will run faster and have more memory for longer replays in DOS.

INSTALLATION

Windows 95 Autorun Installation:

1. Insert the *NASCAR*® Racing 2 CD into the CD-ROM drive.
2. The CD will Autorun the installation program.
3. At the *NASCAR*® Racing 2 splash screen, click the **Install** button.
4. At the Sierra Setup and Uninstall screen, click the **Install** button.
5. The installer will test your system to be sure that it meets the minimum

system requirements. If any of the objects are marked as *Failed*, you may either have difficulty running the program or poor game performance. Click **Continue**.

6. *Choose Minimum Installation or Complete Installation.* Minimum Installation will only install necessary files on the hard drive, using less space. Complete Installation will install the entire program, enabling tracks to load faster. Both installations require the *NASCAR*® Racing 2 CD to be in the drive.
7. You will be prompted for a directory name. Click **Yes** to accept the \Sierra\Nascar2 directory or specify a directory name.

Other Windows 95 Installer Options

Read Me:	View the Readme.txt file for the latest information and troubleshooting hints for *NASCAR*® Racing 2.
Test:	Test your system to be sure it meets the minimum requirements for the game.
Uninstall:	Use this option to remove *NASCAR*® Racing 2 from your system.

DOS Installation:

1. Insert *NASCAR*® Racing 2 CD into CD-ROM drive.
2. From a DOS prompt, type the drive letter for the CD-ROM (for example, D:), then press,<ENTER>.
3. Type INSTALL <ENTER>.
4. Enter the drive letter to install to (for example, C:); press <ENTER>.
5. Enter the directory name to install to (for example, \NASCAR2); press <ENTER>.
6. Choose *Minimum Installation or Complete Installation.* Minimum Installation will only install necessary files on the hard drive, using less space. Complete Installation will install the entire program, making loading tracks faster. Both installations require the *NASCAR*® Racing 2 CD to be in the drive.
7. When installation is finished, choose View Readme to view the most up to date information about *NASCAR*® Racing 2.

THE SETUP PROGRAM

The Setup program will be automatically run after the DOS installation. From a Windows 95 Installation, you may start **Setup** by clicking on the **Setup** button on the *NASCAR*® Racing 2 installation screen.

Autodetect: Click **Autodetect** to automatically set up your sound card. The card detected will appear to the right in the Sound Card information.

Sound Card Information: If the Autodetect option fails, or if you wish to change the sound card information, you may enter it directly into the Sound Card information. Click on the **Down** arrow next to any option to select from a list of options.

Test Sound: Click this button to test the sound card configuration and to save

the sound card information.

View Readme: Select this option to view the Readme.txt file. This file contains the most updated information about *NASCAR®* Racing 2 and may be helpful to the full enjoyment of the game as well as troubleshooting.

Exit: Use this option to exit **Setup.**

■ Starting *NASCAR® Racing 2*

DOS

1. If you are using Windows 95*, we recommend that you restart your computer in MS-DOS mode from the Start/Shut Down menu.
2. Insert the *NASCAR®* Racing 2 CD into the CD-ROM drive.
3. From your DOS prompt (C:>), type CD\NASCAR2 <ENTER>
4. Type N2 <ENTER> to start the game.

WINDOWS 95

1. Insert the *NASCAR®* Racing 2 CD into the CD-ROM drive.
2. The *NASCAR®* Racing 2 screen will appear.
3. Click on the Run button to start the game.

JOYSTICK SETUP

Select **Options** from the main menu. If the controls options are not visible, click on the **Controls** button in the lower right.If you intend to use a joystick or a steering wheel, select the appropriate setting on the right side of the screen. Please note that some wheel and pedal setups may work best with the **Joystick** setting. If you are using a wheel and pedal, try both options to see which works best for your setup.

CALIBRATE

1. In the lower left, select **Joystick 1**
2. Move your joystick to all of its extents, release it, and press <ENTER>

SET CONTROLS

1. Click on a control option.
2. The Set *Control Gesture* dialog box will appear.
3. Move the joystick, press a button, or select a keyboard key for the control option you wish to use.

Notes: You cannot select the same gesture for more than one control. For example, you may not use joystick button A for acceleration and braking. There are some keyboard keys reserved by the game that cannot be used to control your car. If you cannot set controls to a particular key, select a different one.

* Windows® 95 is a registered trademark of the Microsoft Corporation.

■ Tips & Troubleshooting

Increasing the Frame Rate: The frame rate is the number of video frames per second that can be generated by the game. The higher the frame rate, the more realistic the look of the game. You can increase the frame rate in many ways.

- Make sure your computer meets the minimum hardware requirements for the graphics resolution that you are using
- Select 320 x 200 graphics mode, rather than 640 x 480 mode in the Options / Graphics menu
- Turn off some of the graphics options in the Options/Graphics screen
- Reduce the number of opponents you race against
- Reduce the number of Opponents seen and heard
- Use UniVBE if it is compatible with your video card
- Upgrade your video card and / or the video cards RAM

UniVBE: If you intend to run 640 x 480 graphics resolution you may wish to use UniVBE. The UniVBE driver may increase frame rate in *NASCAR®* Racing 2 for certain graphics cards. UniVBE is not compatible with all graphics cards. If UniVBE is not successfully installed or the game locks when you start it, UniVBE may not be compatible with your video card. In that case, you must uninstall UniVBE.

To install UniVBE, type UVCONFIG <ENTER> in the NASCAR2 directory on your hard drive. This will enable UniVBE for all *NASCAR®* Racing 2 sessions. If you wish to uninstall UniVBE, simply delete the UVCONFIG.DAT and UNIVBE.DRV files in your NASCAR2 directory.

CD and Sound not working in DOS: If your CD-ROM drive or sound card do not seem to be working when you restart the computer in MS-DOS mode, you will need to load the device drivers in the Autoexec.bat and Config.sys files. Please contact your computer manufacturer for instructions on how to do this.

Any Problems Running under Windows 95: If you experience problems while running the game in a DOS Box from Windows 95, please restart the computer in MS-DOS mode from the Start / Shut Down menu.

Not enough memory. *This program requires 16 MB of available RAM. There was not enough memory available to start the game.* You may have less than 16 MB RAM on your system. In this case, you will need to add more RAM to your computer. Please consult your computer manufacturer for details of how to add RAM to your system.

This error may also occur if you have 16 MB of RAM and are running the game from within Windows 95. Please restart the computer in MS-DOS mode from the Start / Shut Down menu before playing the game. This error may also occur if you have 16 MB of RAM, but it is not all available to the game because of memory resident software. This includes Windows 95 and memory managers. You may need to create a boot disk for *NASCAR®* Racing 2 with Autoexec.bat and Config.sys files containing only necessary drivers for the CD and Sound Card.

How can I find out how much RAM is available for use with *NASCAR® Racing 2?* From a C:\> prompt, type MEM <ENTER>. This will list on your screen a table of memory. Simply add the amount of Conventional memory and Extended memory in the FREE column. Do not add Expanded and Upper memory. If this figure is greater than 13 MB, you have enough available RAM.

How can I add RAM to my computer? To add more RAM to your system, you must consult your computers user guide to determine type of RAM is needed for your computer including the number of pins, whether you need to add RAM SIMMS in pairs, how many MB the SIMMS can be, if you need parity or non-parity and whether you can use EDO RAM. RAM SIMMS can be purchased in most computer hardware stores and through mail order. After that, follow instructions in the computers users guide on installing this RAM.

Unable to initialize video (maybe no VESA driver?) This error message may occur if your video card does not support 640 x 480 graphics or if you do not have a VESA driver loaded for your video card. If this message occurs, please contact your video card manufacturer for a VESA driver for your card and to determine whether the video card supports 640 x 480 graphics.

How can I upgrade my video card? Most computers video cards can be upgraded by replacing the current video card with a new one. Some systems have the video card built into the mother board and will not allow a new video card. Please consult your computers user guide to be sure you can upgrade the video card before purchasing a new one.

NASCAR® Racing 2 requires a mouse. Please load your mouse driver. The game and the setup program require a mouse to navigate the menus. Your mouse driver may not be automatically loaded when you are in DOS. You will need to load the driver before starting NASCAR® RACING 2 or the Setup program. To load the mouse driver, you usually have to type MOUSE <ENTER> from the C:\> prompt. If that does not work, search your system for the file

mouse.com, or contact your computer manufacturer.

Joystick not Controlling the Car: If the joystick is not controlling the car, you must set the controls to the joystick. See the Joystick Setup section.

Conflicting Controls: You may only assign one game control to each of the Joysticks movements, or each keystroke. Check the Set Controls list for identical settings and change them to an unused setting.

How much RAM do I need free? The game does not need a specific amount of conventional free, however, you must have a minimum of 13 MB conventional + extended memory free to run the game. The game does not use expanded memory, so memory managers are not recommended for this game.

Why is my replay so short? The length of the replay is dependent upon the amount of available RAM. If you have the minimum requirement for RAM (16 MB), you will need to add more RAM to your system to have longer replays.

How do I make the game easier to drive? There are several options in the game designed to help the novice player learn how to drive.
- Decrease Opponents strength (Race Options Screen)
- Decrease Number of Opponents (Race Options Screen)
- Set Driving Mode to Arcade (Race Options Screen)
- Set Damage to None or Arcade (Race Options Screen)
- Select Braking, Shifting and Steering Help (Options/Controls menu)
- Drive in one of the 2 arcade views (Press F-10 key while driving)

How do I become a more competitive driver? Practice, practice, practice! And car setups help too. Setting up your car is what will give you a competitive edge.

After Im out of the race, how can I see the final results? If you have crashed out of the race and want to see who wins, choose the **Accelerate Time** option on the Race Weekend screen. This will allow you to complete the race while watching the standing update, and you may escape out of **Accelerated Time** to watch a replay of the action.

I drive into the pit stall and nothing happens. Why? You must press your brake to get the pit crew into action. You may be using **Reverse** to stop your car. Check the **Options/Controls** menu to find out what your brake is set to, and to change it to what you would prefer to use for the brake.

Why cant I get beyond the first lap without getting a Blown Engine? You need to shift the gears manually, or turn **Braking Help** on in the **Options/Controls** menu.

■ In-Car Keyboard Commands

Key	Command
F1	Lap Info
F2	Standings < > = Scroll, ENTER = toggle display
F3	Fuel Info
F4	View Current Tire Temperatures
F5	Tire Changes / Info SPACE = select tire, < > = adjust pressures, ENTER = specify tire changes
F6	Cross Weight adjustment < > = adjust wedge
F7	Spoiler, < > = adjust spoiler
F9	Pit Status ENTER = Order repairs / refuse repairs
F10	Toggle Driving Views
S	Toggle Speed/Gear display On/Off
alt B	Toggle Auto Braking On/Off
alt H	Toggle Auto Shifting On/Off
alt I	Request Tow Truck
alt S	Toggle Steering Help On/Off

■ General Controls

esc	Back one menu
P	Pause / Unpause
SHIFT R	Restart Session

■ Graphics Detail

1	Asphalt, Grass & Concrete textures	On/Poly
2	Clouds, Sky Textures	On/Poly
3	Object Textures (except crowd)	On/Off/Poly
4	Crowd / Empty Grandstand textures	On/Poly
5	Walls / Armco Textures	On/Poly
6	Horizon Textures	On/Poly
7	Car Decals / textures	On/Poly
9	Track Painted Lines / Skid Marks	On/Off
0	Trackside Trees	On/Off
CONTROL B	Trackside Billboards	On/Off/Poly
CONTROL C	People (excluding pit crews)	On/Off
CONTROL F	Trackside Fencing	On/Off
CONTROL L	Infield Objects	On/Off/Poly
CONTROL V	Infield Vehicles (RV's etc.)	On/Off/Poly

PRINT ARTIST 4

Design & creativity

SYSTEM REQUIREMENTS:

Win 3.1+/95, 486 DX66, 8 MB RAM, 25 MB RAM free hard disk space, all black and white, colour dot-Matrix, inkjet or laser.

■ Installing Print Artist

TO INSTALL PRINT ARTIST ON YOUR SYSTEM

For Windows 3.1 or 3.11, Print Artist must be installed from the Windows Program Manager.

For Windows 95, use the Start button on the task bar.

1. Insert the Print Artist CD into your CD-ROM drive.
2. For Windows 3.1 or 3.11, select Run from the file menu of the Program Manager. (Windows 95 will automatically ask you to run the install prgram when CD is inserted. Please refer to your Windows 95 manual if you wish to disable the Autorun feature.)
3. If your CD-ROM drive is D, type «D:SETUP» in the Command Line of the Run dialog box. If your CD-ROM drive is some other drive, use that lettre instead of «D».
4. If you have never installed a Sierra product before, click on the install button to begin the process of testing your system to see if it meets the minimum system requirements for Print Artist.

* Please Note: If your system meets or exceeds these requirements, the installation program will offer an initial drive and path for Print Artist and the opportunity to change them. We recommend you install Print Artist to the default drive and path.

5. When you are satisfied with the initial drive and path, click Continue to start the installation.

Special note:
Answer the questions as they appear in the installation dialog boxes. A progress bar will display the installation process. The program will also ask what installation option you prefer; Small, Medium or Large. With a Small or Medium installation, less hard drive space is used and not all of Print Artist's picture files are loaded on

your computer. If you choose either of these options you must insert the CD before starting the program. A large installation will load all the files and won't be necessary to use the CD.

6. When installation is complete, the program will return to the Program Manager. Exit from Startup and then Print Artist is ready to run.

FONT INSTALLATION

During Print Artist's installation the program will ask you to select a Small, Medium or Large Font installation. A Small Font installation will load 22 fonts, a Medium Font installation includes 150 fonts and a Large Font installation loads 300 fonts.

Special Note: The greater number of fonts installed on your system increases the amount of time it takes to start Windows.

Please Note:

Installation will take a little while, so this is a great time to fill out the registration card, your ticket to:

- A FREE one-year subscription to Sierra's InterAction magazine, filled with information about Sierra products and fun contests.
- Technical Support.
- Informational mailings on Sierra's latest products. (Remember you can also register electronically.)

TO RUN PRINT ARTIST

Once it's installed, Print Artist is ready to run.

1. Start from Windows.
2. For a Small or Medium installation insert the Print Artist CD in the CD-ROM drive.
3. Double-click on the Print Artist icon in the Sierra Group or for Win 95 click on the Start button, Programs and select Print Artist from the Sierra Program group.

■ Welcome to the Graphic World of Print Artist

Print Artist is the ideal creative tool for every home and business. It allows you and your family to instantly and easily create and produce professional-looking projects every time. Whether it's a car wash banner for the Scouts or a Certificate of Distinction for work well done, make every occasion meaningful, fun and special with Print Artist.

Print Artist will help you design and print a wide spectrum of projects including:

- Signs
- Stationery
  - Letterheads
  - Business Cards
  - Envelopes
  - Postcards
- Certificates
- Greeting cards
  - 1/2 Fold Cards
  - 1/4 Fold Cards
- Banners
- Calendars
  - Monthly
  - Yearly
- Crafts
- Labels

and almost anything else you can image that will print on a piece of paper.

CUSTOMER SERVICES

Customer Service / Technical Support and 'Fax-back' service

Tel: (0118) 920 9111
Fax: (0118) 987 5603

Lines open 24 hrs, 365 days a year, using our automated technical support attendant. This system includes answers to all commonly posed questions and problems with our new and major titles. It is set up in a friendly and easy to use menu system that you navigate through using a touch tone telephone. This service will also allow you to automatically receive by fax technical troubleshooting documents about the games you are having trouble with, even in the middle of the night! If the answer to your question is not in our automated system, then you will be transferred to a technician between the hours of **9am and 5pm Monday to Friday.**

Here are some key-presses that will allow you to navigate through our automated attendant. Note that these are the standard letter assignments that are given to UK telephones so if your phone has letters on the keypad, please use them instead:

2: A, B, C	3: D, E, F	4: G, H, I	5: J, K, L	6: M, N, O	7: P, R, S	8: T, U, V	9: W, X, Y	0: Q, Z

Before you call our technical support lines, please check that you have read the Readme file included on the game disk #1. You may well find a very quick answer to the problem that you are facing as these files contain answers to most common problems. If the answer is not here, make sure you have precise details of any error message that you receive, and details regarding the specifications of your computer before you call us, as this will help us in giving you a faster and more efficient service.

If you would prefer to write to us, please send your mail to the following address:

SIERRA ON-LINE LTD

Customer Services / Mail Order / Tech Support Department
2 Beacontree Plaza Gillete Way
Reading • Berkshire
RG2 0BS United Kingdom

Sierra UK Web site

http://www.sierra-online.co.uk

UK Website includes technical support, mail order, chat rooms, product information, game demos and much, much more.

Hintline (UK callers only)

(0891) 660 660

24 hrs. Automated service requires a touch tone phone. Calls cost 45p/min. cheap rate and 50p/min. at other times. Max call length 7.5 minutes. Max call charge at cheap rate £3.38, £3.75 at other times.

NOTES