

A★C★E★S™ OF THE PACIFIC

QUICK REFERENCE CARD

Dynamix
PART OF THE SIERRA FAMILY

General Key Commands

- F10 Preferences Panel
- Alt-R Realism Panel
- Alt-J Joystick on/off
- Alt-S Sound on/off
- Alt-M Music on/off
- Alt-D Mouse on/off
- P Pause Game
- Esc End Mission (exit menu)
- Alt-X Exit to DOS

Viewpoint Controls

Views using the Mouse

From within the cockpit:

Hold down the **right mouse button**, then move the mouse to look left, right, ahead, and back.



From outside your aircraft:

Hold down the **right mouse button**, then move the mouse to smoothly pan around the aircraft.

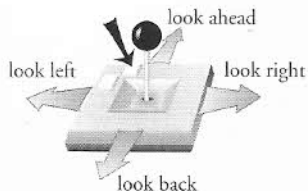
Note: In an external view, hold down both buttons and move forward or back to zoom viewpoint in or out.

Views using the Joystick

From within the cockpit:

Hold down **joystick button 2**, then move the joystick to look left, right, ahead, and back.

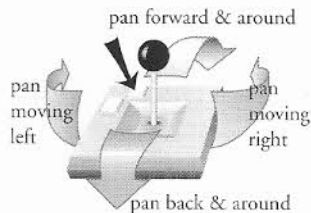
Note: With the joystick centered, pressing and releasing button 2 will switch from the cockpit to the outside rear view.



From outside your aircraft:

Hold down **joystick button 2**, then move the joystick to smoothly pan around the aircraft. To zoom the view in or out, hold down **both buttons**, then move the joystick or mouse forward or back.

Note: With the joystick centered, pressing and releasing button 2 will switch to the cockpit front view.



Views using the Keyboard

Enter Switch between cockpit and external view.

From within the cockpit:

- F1 Look forward
- F2 Look back
- F3 Look left
- F4 Look right
- F5 Look up and forward

From outside your aircraft:

- F1 Front of your aircraft
- F2 Rear of your aircraft
- F3 Left side of your aircraft
- F4 Right side of your aircraft
- F5 Look up from a lower altitude
- F6 Look down from a higher altitude
- [Zoom in the view
-] Pull back the view

- F7 Chase plane view

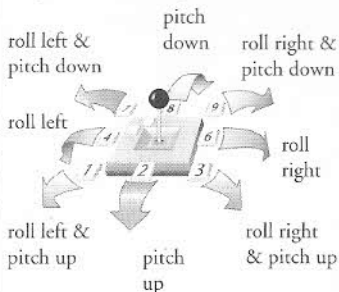
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Flight Stick

You can use a variety of controllers to imitate the plane's flight stick.

Keyboard or Joystick 1



Mouse

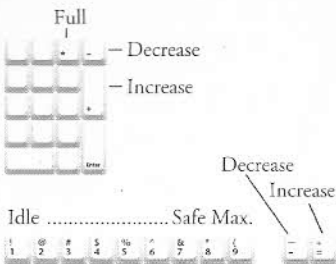
When using a mouse, remember that it will recenter automatically after each movement.



Throttle

Keyboard only

Use the keyboard from any view:



Joystick 2

If you use a second joystick, pushing it forward and back will increase and decrease the throttle ranging from idle to full.

Slider on Joystick 1 or Yoke

If you have a joystick or yoke with a throttle slider, you can use it to control your engine speed.

Rudder

Keyboard only

- < Left Rudder
- > Right Rudder
- / Center the Rudder

Joystick 2

If you have a second joystick, move the stick left or right to apply left or right rudder. If your stick is self-centering, releasing the stick will recenter the rudder.

Rudder Pedals

Press the left or right rudder pedal. Center the pedals to recenter the rudder.

Weapons

Spacebar Fire the selected guns.

Controller

Button 1 Fire the selected guns.

Backspace Release bombs or torpedo.

R Fire a salvo of rockets.

G Change the currently selected guns (primary, secondary or all).

U Unjam Gun - Try to clear jammed guns by repeatedly pressing U.

Additional Flight Controls

B Dive Brakes - Raises or lowers dive brakes (when dive-bombing).

W Wheel Brakes - Applies the wheel brakes (on ground).

D Droptanks - Release the external fuel tank.

F Flaps - Move flap position to up, halfway or down.

L Landing Gear - Raise or lower landing gear.

M Flight Map -

Spacebar or Controller Button 1 supplies info on ground-based items at the cursor location.

Enter or Controller Button 2 supplies information on the air group at the cursor location.

D selects the current cursor location as the autopilot destination.

Exit or Esc closes your map.

A Autopilot (compress time)

S Send a radio message

Ctrl-B Bail Out

IMPORTANT: If you are using additional devices, such as a second joystick, you will need to first make configuration selections from the Preferences Panel (F10) for these devices to function properly in the simulation.

ThrustMaster®

Flight Control System Mark I

Button 1 Fire currently selected gun

Button 2 Change view between cockpit and external

Button 3 Drop bombs or torpedo

Button 4 Change selected guns

Hat Change your view within the cockpit

Weapons Control System

Button 1 Send radio message

Button 2 Unjam guns

Button 3 Engage autopilot

Button 4 View map

Button 5 Drop external fuel tank

Button 6 Air brakes

Toggle 7a Flaps

Toggle 7b Neutral position

Toggle 7c Landing gear

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