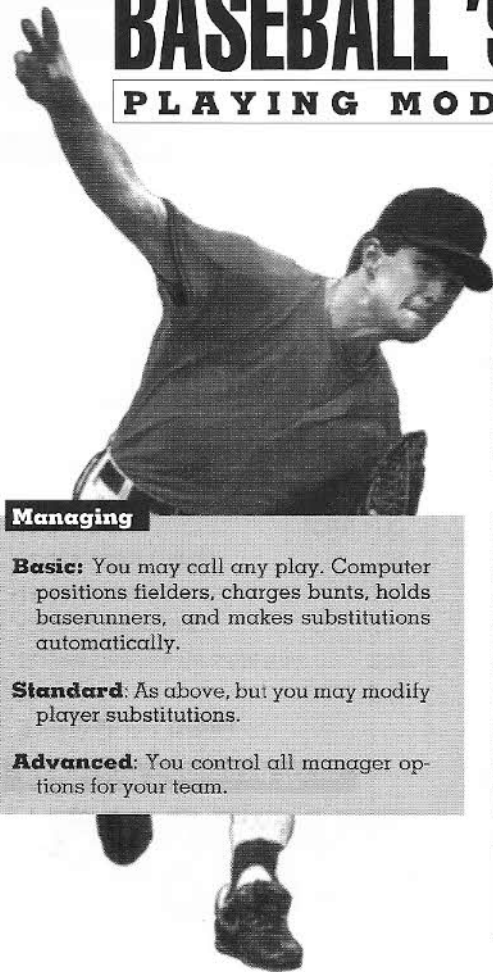




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FRONT PAGE SPORTS®

BASEBALL '94

PLAYING MODES



Control Mode:

Options: **Computer**, **Joystick 1** (if available), **Joystick 2** (if available), and **Keyboard** control. **Computer** sets all manager and on-field modes to **Computer**.

Pitching

Computer: If managing, you may order pickoffs, pitchouts, and pitch arounds.

Basic: Select pitch type.

Standard: Select pitch type and location.

Advanced: Select pitch type, location, and speed.

Fielding

Computer: Does all fielding.

Basic: Computer fields ball. You may then run with or throw ball.

Standard: You may field ball. You then run with or throw ball.

Advanced: You field, run with, and throw ball.

NOTE: To set all on-field modes to **Computer**, check the **Manage-Only** option. If done for both teams, this also will allow **One-pitch** mode.

Batting

Computer: Does all batting.

Basic: You select swing type (power, contact, bunt).

Standard: You select type of swing and when to swing.

Advanced: You select swing type, and when and where to swing.

Baserunning

Computer: Does all baserunning.

Basic: You advance/retreat runners.

Standard: You control stolen base attempts. Computer controls runner on pitchouts/pickoffs.

Advanced: You control all baserunning.



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BASEBALL '94

Game Play Quick Reference

Keyboard Command Keys

Throughout Game

Help	[F1]
Screen Capture (to .LBM file)	[F6]
Calibrate Joystick	[J]
Music on/off	[M]
Sound Effects on/off	[S]
Exit	[Ctrl] + [X]

Simulation Only

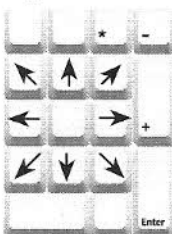
Pause the Game	[P]
Game Options Menu	[Esc]
Realism / Controls Screen	[F2]
Detail Control Screen	[F3]
Sound Control Screen	[F4]
VCR Interface (Instant Replay)	[F5]
CAMS™	[F10]

VCR Screen

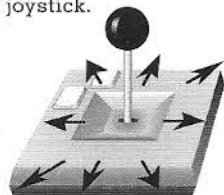
Quit VCR	[Q]	Reverse	[U]
Disk	[W]	Pause	[I]
Player Detail	[E]	Play	[O]
CAMS™	[R]	Fast Play	[P]
Beginning	[T]	End	[L]
Fast Reverse	[Y]	Slow Motion	[J]

Joystick Keyboard Equivalents

The keypad keys emulate the eight directions of the joystick.



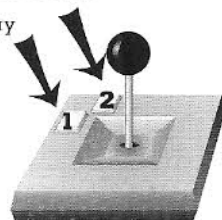
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Note: Use the arrow keys on the numeric keypad only.

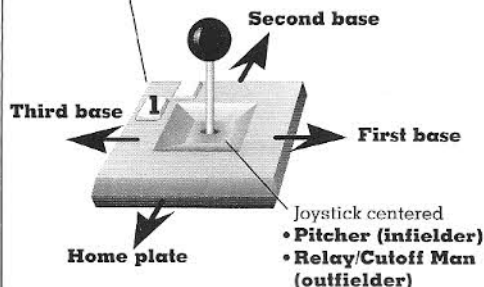
[Ctrl], [Alt], or [Shift] may be used as **Button 2**.

[Enter] or [Spacebar] may be used as **Button 1**.



Ball Throwing Controls

Once you catch the ball, aim at the appropriate position and press **Button 1** to throw.



Baserunning Controls

To advance, move the joystick toward the base.

To retreat, move the joystick toward the base and press **Button 1**.

