

FAMOUS
ADVENTURER'S
CORRESPONDENCE
SCHOOL



HERO'S QUEST™ I

So You Want To Be A Hero . . .

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How to Be a Hero

So you want to be a Hero...

Take this simple one minute test to see if you have the 'right stuff' to become a student of the Famous Adventurers' Correspondence School for Heroes:

You are having dinner with a powerful and influential Wizard and he starts to make rude remarks about 'Muscle-brained adventurers'. Do you:

A. Kill the Wizard and upset the magical balance of the entire universe by breaking his spell preventing the eruption of the volcano that then spews lava over the peaceful nearby town.

B. Ignore his remarks and pass the salt.

You'd be surprised how many would be Heroes choose option **A**. But here at the Famous Adventurers' Correspondence School for Heroes, we know that the correct response, is of course, **C**. You, too, can become a useful and productive member of the Hero community by taking this simple course in 'How to be a Hero'.



THE HERO

What is a Hero?

Hero is the title for which all adventurers strive. A hero must be trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent. Be he (or she) fighter or wizard, thief or man (or woman) about town; he (or she) is the desire of all women and the envy of all men (or perhaps the other way around).

How do I become a Hero?

To become a Hero, you must first become an adventurer. Adventurers are most often Fighters, Magic Users, and Thieves.

The Adventurer's Guild

Meeting Hall and employment agency for all would-be heroes, the Adventurer's Guild will become your home away from home. This is where you go to have your exploits recorded in the log and to boast with your peers. You can obtain information about who's who in the local area.

The bulletin board is a good place to find out about jobs available and what rewards are posted. Be sure to check out the bulletin board in the Guild hall nearest you for announcements that could further your career.

There is an Adventurer's Guild in nearly every major town just waiting for you to sign in and be counted among the ranks as a 'real' adventurer.

